E-Stories

Digital Storytelling in Supporting Immigrant University Students Language and Technology Use Skills

Higher Education ERASMUS+
KA220-HED - Cooperation partnerships in higher education

8-module Online Course User Manual

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1 User Manual

This user manual is part of the 8-module online course created by the consortium of the Erasmus+ Project "E-Stories – Supporting Immigrant University Students' Language and Technology Use Skills".

The user manual guides users through the online course platform and explains how to use it for learning and teaching.

Users don't need an account to access the online platform, and it's free. So, the platform is available for anyone, from anywhere, at any time.

Here is the link to the online course platform: https://lms.e-stories.com.tr/

1.1 Introduction

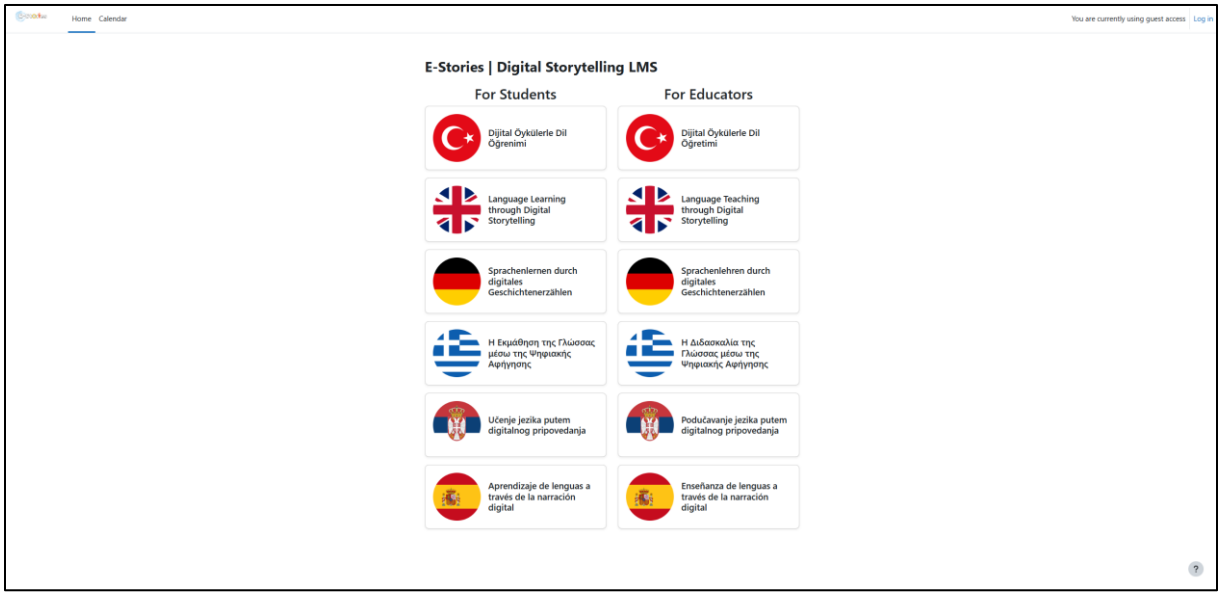
The E-Stories e-learning platform offers an 8-module online course focused on digital storytelling as a method for developing language and technology use skills. The content includes instructional videos, presentations, quizzes, assignments, and additional learning resources designed for both students and educators. Through guided tutorials, users learn how to plan, write, produce, and edit their own digital stories using modern digital tools and storytelling techniques.

The main objectives of the platform are to support immigrant or international university students in improving their proficiency in the host country language and digital literacy, to provide educators with pedagogical resources for integrating digital storytelling into their teaching, and to promote creative, reflective, and inclusive learning practices.

The platform is significant because it combines language learning with digital creativity, empowering users to express personal experiences, strengthen communication skills, and build confidence through storytelling. It also encourages active participation, intercultural dialogue, and critical reflection, making learning more engaging and meaningful.

1.2 Homepage

Welcome to the homepage of the E-Stories online course platform!

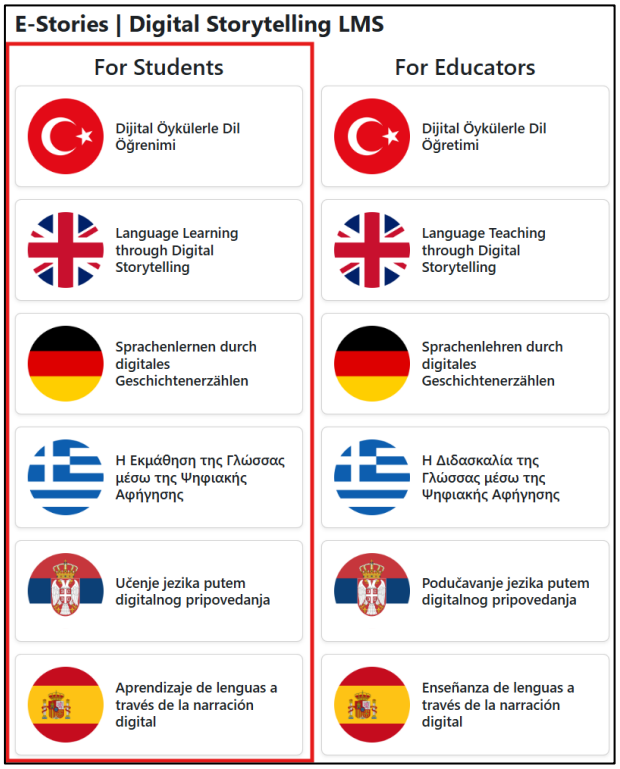


You now have the chance to decide which course you would like to work through.

The courses are divided into **student** and **educator tracks in English** and all languages of the project consortium, namely **Turkish, German, Greek, Serbian,** and **Spanish.**

1.3 Courses for Students

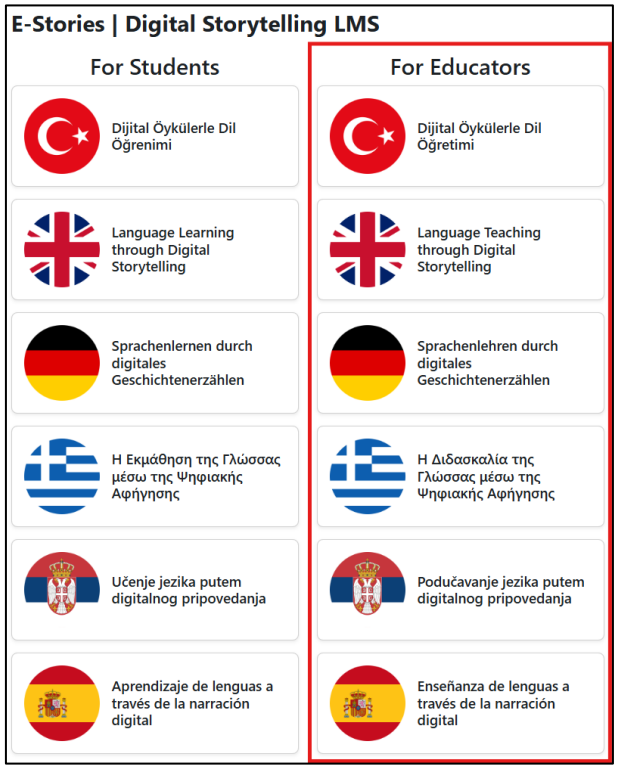
If you are an (immigrant/international) student and would like to develop your language and technology use skills with the help of the E-Stories online course, you can choose a course for students in a language you prefer or would like to learn.



Please choose the course you would like to dive into by clicking on the correct box. Make sure the course is for the proper target group (students or educators) and in the language you prefer (English, Turkish, German, Greek, Serbian, or Spanish).

1.4 Courses for Educators

If you are an educator and would like to use the content of the E-Stories course for teaching purposes, you can choose a course for educators in a language you prefer or that your students would like to learn.



Please choose the course you would like to dive into by clicking on the correct box. Make sure the course is for the intended audience (students or educators) and in the language you prefer (English, Turkish, German, Greek, Serbian, or Spanish).

1.5 Course content

When you have decided on the online course of your choice, you can find eight modules within the course.

The modules help you to either learn or teach a language through the digital storytelling method.

The modules are structured progressively but can also be used individually and in any order. This allows for individual use of the course materials.



1.5.1 Module 1: Introduction to Digital Storytelling

Module 1 provides an introduction to the concept and importance of the digital storytelling method in the context of language learning and technology use.

1.5.2 Module 2: Story Elements and Structure

Module 2 provides an overview of the elements and structure of a story. It also provides insights into the relevance of a structured story.

1.5.3 Module 3: Tools and Technologies for Digital Storytelling

Module 3 is about the connection of digital storytelling with technical tools. It introduces different tools for telling a story digitally, using images, sound, and interactive elements. It shows different tools for storyboarding and planning the story. There is an overview of mobile-friendly tools for creating a digital story with a mobile phone.

1.5.4 Module 4: Writing for Digital Storytelling

Module 4 focuses on the importance of the story's text. It will guide you through writing a script for your story, structuring it, and using tone. It helps you with the process of developing your first idea, including planning and writing.

1.5.5 Module 5: Visual and Audio Elements for Digital Storytelling

In Module 5, you will find out about the importance of visual and audio elements in digital storytelling. There will be information about how to choose images, music, sound, voiceover, and AI tools.

1.5.6 Module 6: Scripting and Storyboarding

Module 6 will provide information about scripting and storyboarding and why they are important for digital storytelling. It will guide you through a script-writing and storyboard-creating process.

1.5.7 Module 7: Producing and Editing Digital Stories

In Module 7, you will find out about the production and editing of digital stories. There will be step-by-step guides on how to produce and edit a digital story. It will show you how to work on the last phases of digital storytelling.

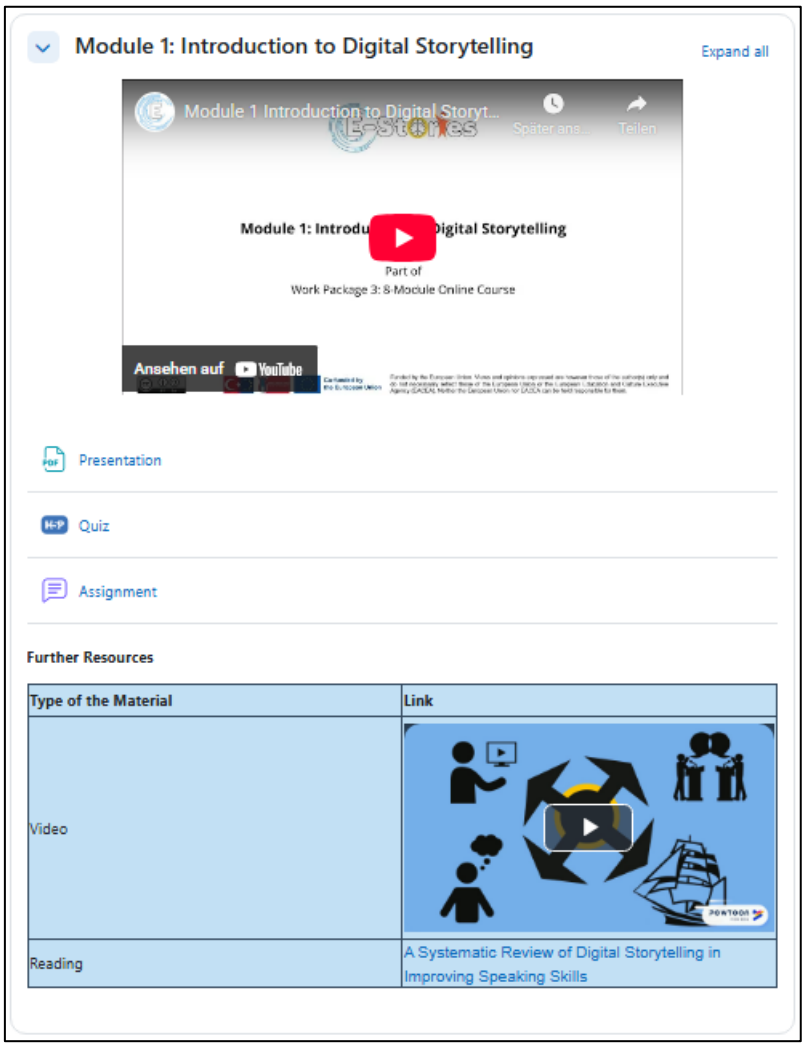
1.5.8 Module 8: Sharing and Reflecting on Digital Stories

The last module of the course, Module 8, will explain why it is important to tell and share a story. It will provide information on how to share a story and give and receive feedback. Finally, you can learn how to reflect on your own storytelling process.

1.6 Course materials

Each module has the same material structure.

In the following, you can see an overview of the Module 1 materials for students as an example.



1.6.1 Introductory video

First, you can find an introductory video of the module. The video is in English, but you can use the subtitles in your preferred language.

You can do this by starting the video (press play),



And then click the subtitles button.



1.6.2 Presentation

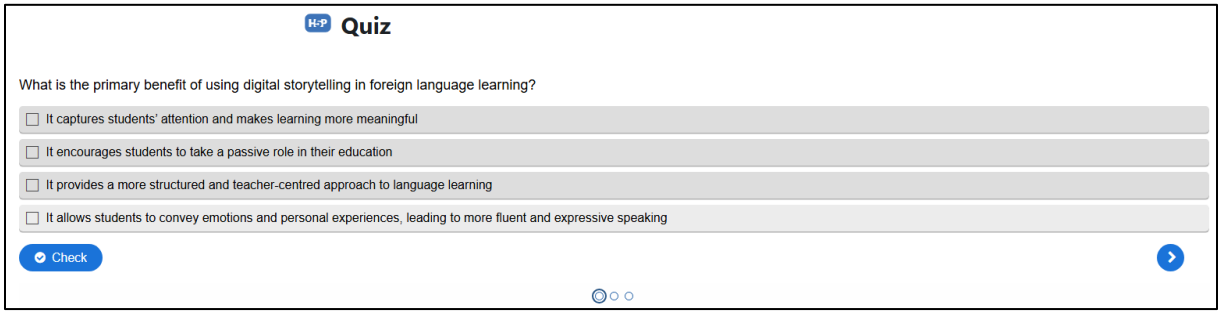
After the video, you will find a presentation (PDF document) with important information about the module content. You can download the document and go through the slides.



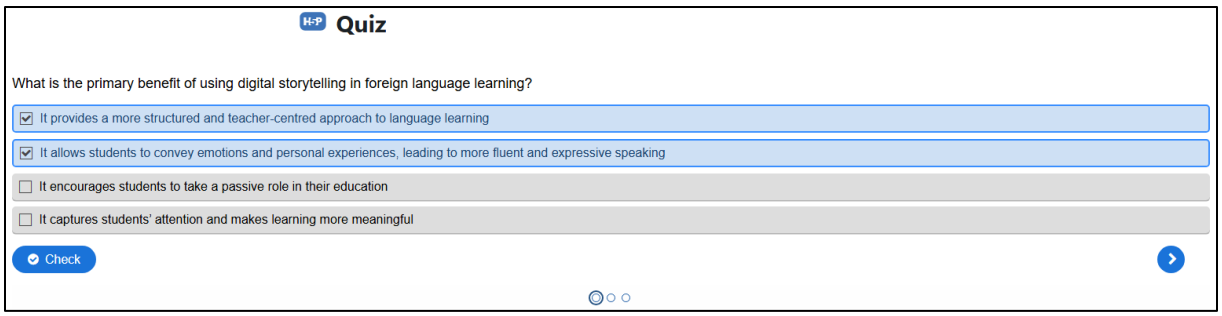
1.6.3 Quiz

After the presentation, you will find a quiz with three multiple-choice questions about the content of this module. This will help you check whether you have gained knowledge about the content.

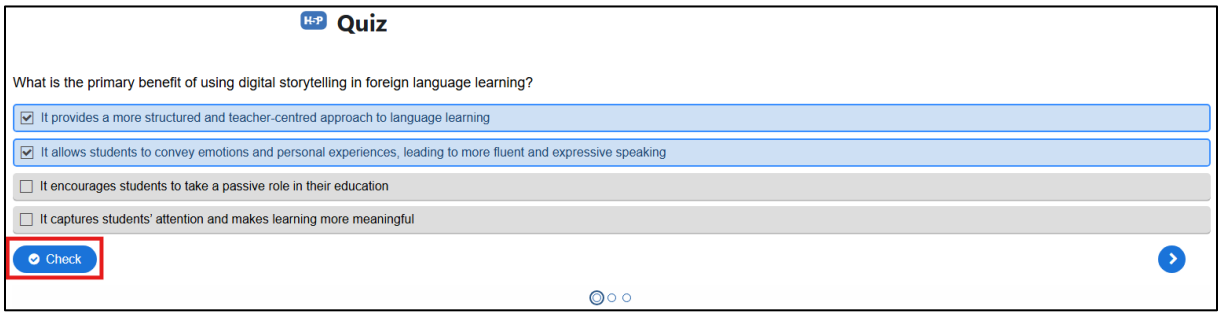
Here you can see the question and four possible answers:



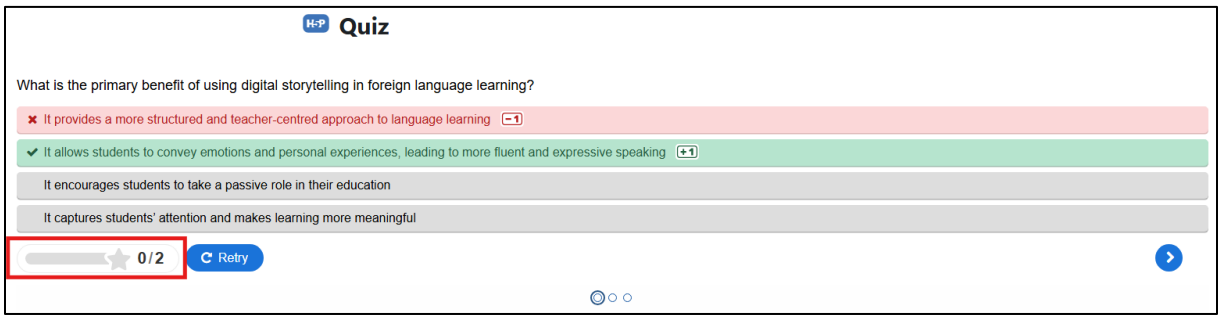
Press on each answer you see fit:



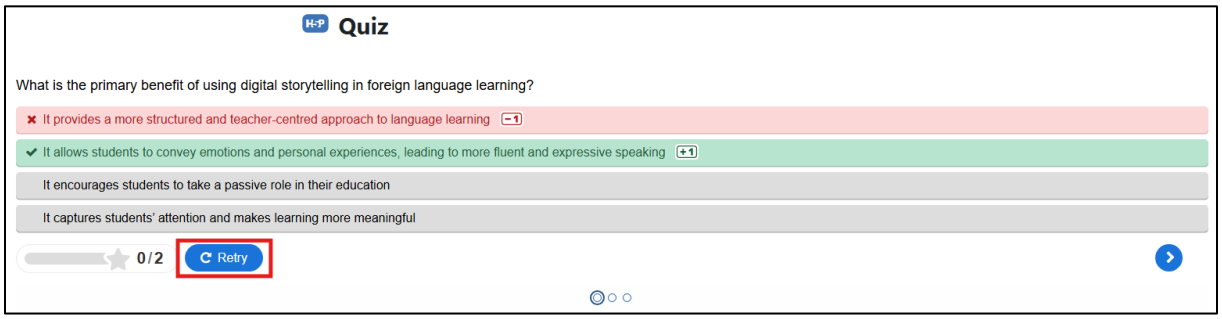
Press the "Check" box to see if you are right:



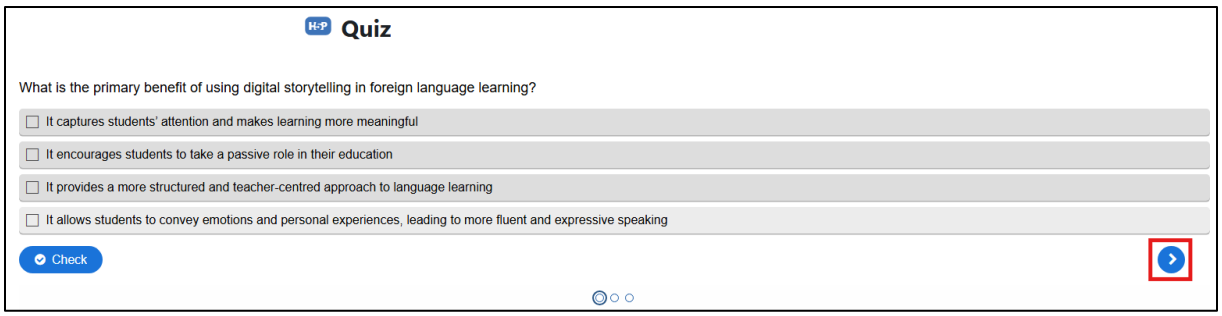
The scale shows how many correct answers you have scored:



If you want to try and answer this question again, you can press "Retry":

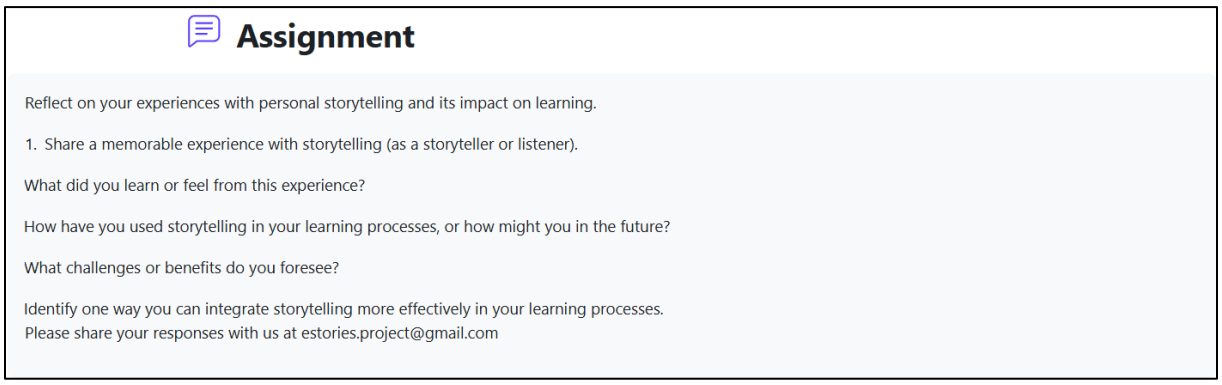


Continue with the next question by clicking on the arrow button on the right:



1.6.4 Assignment

To deepen your knowledge and make use of the theoretical input, you can try to work on the assignment of the module. This allows you to apply what you have learned and think it through within a practical context.



Please share your responses by sending an email to the given address.

1.6.5 Further resources

Finally, you can find further resources in the form of links to videos or literature. Although the materials of the online course should provide a wide range of information in each module, it is nice for you to have further materials you can look into regarding your learning or teaching processes.

Further Resources

Type of the Material	Link
Video	
Reading	A Systematic Review of Digital Storytelling in Improving Speaking Skills

You can watch the video by pressing the play button on the screen.

You can read the text by clicking the link, which opens a new window.

1.7 Final comment

The E-Stories online course is designed for both students who would like to learn a language through the digital storytelling method and teachers who would like to use it in their teaching contexts.

The modules are structured so that users can design their individual learning and teaching processes, with information, tests, and further materials.

If you are interested in the E-Stories project, please have a look at the project website: https://e-stories.com.tr/

If you have any questions, feedback or issues you would like to share, please contact the project coordinator via email: estories.neu@gmail.com